



NEWS RELEASE

WRITERS GUILD OF AMERICA, WEST
GREGG MITCHELL
(323) 782-4574 PHONE
(323) 782-4802 FAX

WRITERS GUILD OF AMERICA, EAST
SHERRY GOLDMAN
(718) 224-4133 PHONE
(718) 224-3475 FAX

FOR IMMEDIATE RELEASE
January 14, 2010

2010 WRITERS GUILD AWARDS VIDEOGAME WRITING NOMINEES ANNOUNCED

Los Angeles and New York – The Writers Guild of America, West (WGAW) and the Writers Guild of America, East (WGAE) have announced nominations for outstanding achievement in videogame writing during the past year. The winner of this year's WGA's Videogame Writing Award, which recognizes writers as a major creative force in today's burgeoning gaming industry, will be announced at the upcoming 2010 Writers Guild Awards to be held on Saturday, February 20, 2010, at simultaneous ceremonies in Los Angeles and New York.

VIDEOGAME WRITING

Assassin's Creed II, Story by **Corey May**, Script Writers **Corey May, Joshua Rubin, Jeffrey Yohalem**; Ubisoft Entertainment

Call of Duty: Modern Warfare 2, Written by **Jesse Stern**, Additional Writing **Steve Fukuda**, Story by **Todd Alderman, Steve Fukuda, Mackey McCandlish, Zied Rieke, Jesse Stern, Jason West**, Battlechatter Dialogue, **Sean Slayback**; Activision

Uncharted 2: Among Thieves, Written by **Amy Hennig**; Sony Computer Entertainment

Wet, Written by **Duppy Demetrius**; Bethesda Softworks

X-Men Origins: Wolverine, Script Writer **Marc Guggenheim**; Activision

-more-

2010 Writers Guild Awards – Videogame Writing Award Nominees – Page 2 of 3

The Guilds saw a record number of Videogame Writing Award submissions this year, more than double last year's total videogame submissions.

Established by the Writers Guilds' Videogame Writers Caucus to encourage storytelling excellence in videogames, to improve the status of writers, and to encourage uniform standards within the gaming industry, the WGA Videogame Writing Award recognizes the essential creative contributions made by videogame writers. As gaming continues to grow and thrive, both the WGAW and WGAE continue their ongoing efforts to bring more and more videogame projects under jurisdiction to ensure writers receive the benefits of a Writers Guild contract.

The WGA Videogame Writing Award honors the best qualifying script from a videogame published in the previous year. To be eligible for entry, games must have been released between December 1, 2008 and November 30, 2009, the work must contain separate writing credit(s), and the credited game writer(s) must have been and/or must have applied to become members of the WGA's Videogame Writers Caucus at the time scripts were submitted.

The 2010 Writers Guild Awards will be held on Saturday, February 20, 2010, simultaneously at the Hyatt Regency Century Plaza Hotel in Los Angeles and the Hudson Theatre at the Millennium Broadway Hotel in New York City. For more information about the 2010 Writers Guild Awards, please visit www.wga.org or www.wgaeast.org.

For media inquiries about the 2010 Writers Guild Awards Los Angeles show, please contact Gregg Mitchell in the WGAW Communications Department at: (323) 782-4574, email: gmitchell@wga.org, or visit online at: www.wga.org.

For media press inquiries about the 2010 Writers Guild Awards New York show, please contact Sherry Goldman in the WGAE Press Office at (718) 224-4133 or email: sherry@goldmanpr.net; or visit online at: www.wgaeast.org.

2010 Writers Guild Awards – Videogame Writing Award Nominees – Page 3 of 3

The Writers Guild of America, East (WGAE) and Writers Guild of America, West (WGAW) are labor unions representing writers in motion pictures, television, cable, new media, and broadcast news. The Guilds negotiate and administer contracts that protect the creative and economic rights of their members; conduct programs, seminars, and events on issues of interest to writers; and present writers' views to various bodies of government.

For more information on the Writers Guild of America, East, visit www.wgaeast.org. For more information on the Writers Guild of America, West, visit www.wga.org.